

Micro-Policies

A Framework for Verified,
Tag-Based Security Monitors

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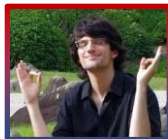
Current collaborators on this project

- **Formal verification**

- Arthur Azevedo de Amorim (UPenn; **INRIA intern 2014**)
- Maxime Dénès (**INRIA Gallium**; previously UPenn)
- Nick Giannarakis (ENS Cachan; **INRIA intern 2014**)
- Cătălin Hrițcu (**INRIA Prosecco**; previously UPenn)
- Yannis Juglaret (Paris 7; **INRIA intern 2015**)
- Benjamin Pierce (UPenn)
- Antal Spector-Zabusky (UPenn)
- Andrew Tolmach (Portland State)

- **Hardware architecture**

- André DeHon, Udit Dhawan, ... (UPenn)



Computer systems are insecure



Computer systems are insecure

- **Today's CPUs are mindless bureaucrats**

- “write past the end of this buffer”
- “jump to this untrusted integer”
- “return into the middle of this instruction”

... yes boss!

... right boss!

... sure boss!

- **Software bears most of the burden for security**

- pervasive security enforcement impractical
- security-performance tradeoff
- just write secure code ... all of it!



- **Consequence: vulnerabilities in every system**

- **violations of well-studied safety and security policies**



Micro-policies

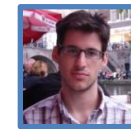


- general **dynamic enforcement mechanism** for
 - critical invariants of **all** machine code
 - high-level abstractions and programming models
- main idea: add **word-sized tag** to each machine word
 - “this word is an instruction, and this one is a pointer”
 - “this word comes from the net, and this is private to A and B”
- **tags propagated on each instruction** ... efficiently
 - tags and rules **defined by software** (miss handler; **verified**)
 - **accelerated by hardware** (rule cache, near-zero overhead hits)

Micro-policies for ...

- information flow control (IFC) [Oakland'13, POPL'14]
- monitor self-protection
- compartmentalization
- dynamic sealing

Verified
(in Coq) 
[Oakland'15]



- memory safety
- code-data separation
- control-flow integrity (CFI)




- taint tracking
- ...



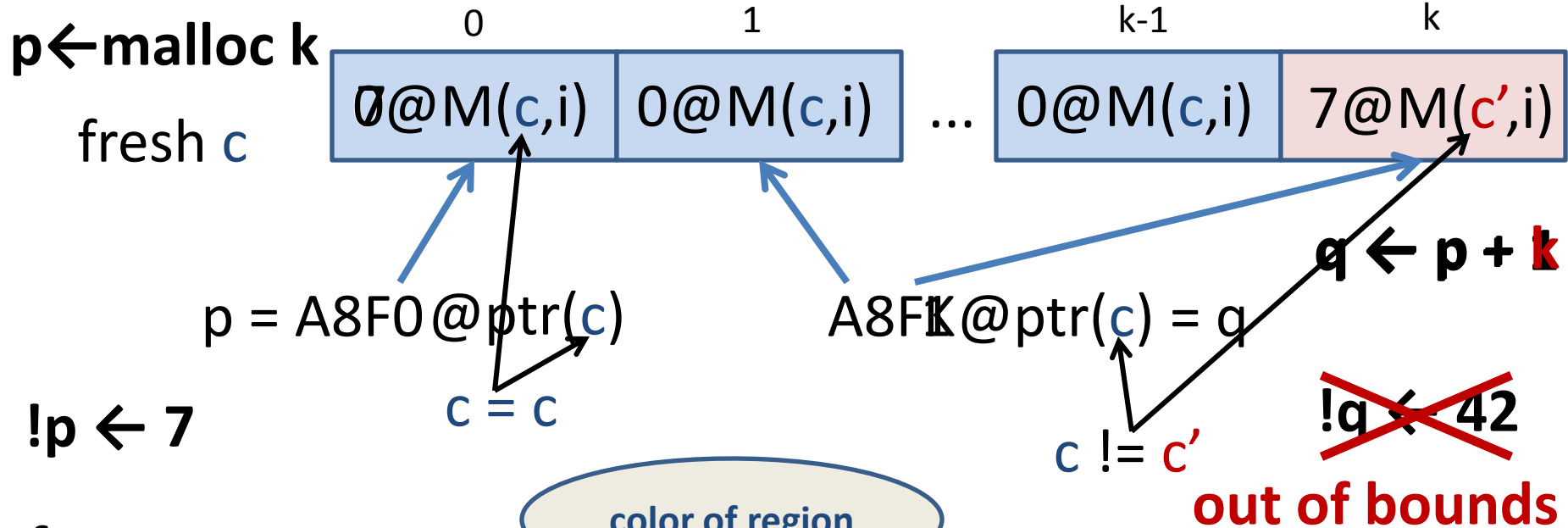
Evaluated
(<10% runtime overhead)
[ASPLOS'15]



Memory safety

- Prevent
 - **spatial violations**: reading/writing out of bounds
 - **temporal violations**: use after free, invalid free
- Pointers become **unforgeable capabilities** 
 - can only obtain a valid pointer to a memory region
 - by allocating that region or
 - by copying/offsetting an existing pointer to that region

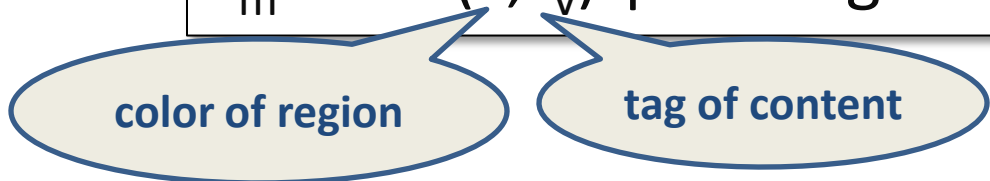
Memory safety micro-policy



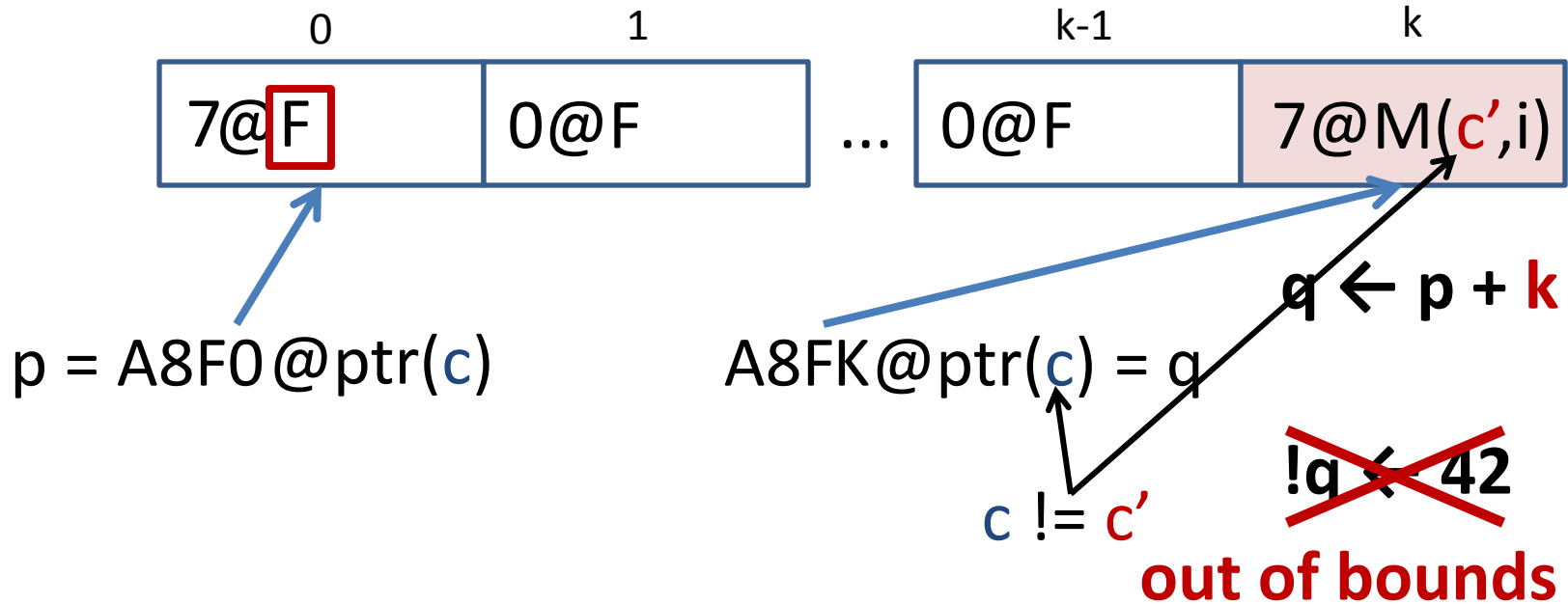
$!p \leftarrow 7$

free p

$T_v ::= i \mid ptr(c)$ tags on values
 $T_m ::= M(c, T_v) \mid F$ tags on memory



Memory safety micro-policy



free p

~~$x \leftarrow !p$~~

use after free

$T_v ::= i \mid \text{ptr}(c)$	tags on values
$T_m ::= M(c, T_v) \mid F$	tags on memory

Memory safety micro-policy



1. Sets of tags

$T_v ::= i \mid \text{ptr}(c)$

$T_m ::= M(c, T_v) \mid F$

$T_{pc} ::= T_v$

2. Transfer function

Record **IVec** := { op:opcode ; $t_{pc}:T_{pc}$; $t_i:T_m$; ts: ... }

Record **OVec** (op:opcode) := { $t_{rpc}:T_{pc}$; $t_r: \dots$ }

transfer : (iv:IVec) -> option (OVec (op iv))

Definition **transfer** iv :=

match iv with

| {op=Load; $t_{pc}=\text{ptr}(c_{pc})$; $t_i=M(c_{pc}, i)$; ts=[ptr(**c**); M(**c**, T_v)]}

=> { $t_{rpc}=\text{ptr}(c_{pc})$; $t_r=T_v$ }

| {op=Store; $t_{pc}=\text{ptr}(c_{pc})$; $t_i=M(c_{pc}, i)$; ts=[ptr(**c**); T_v ; M(**c**, T_v')]}

=> { $t_{rpc}=\text{ptr}(c_{pc})$; $t_r=M(\mathbf{c}, T_v)$ }

...

Memory safety micro-policy



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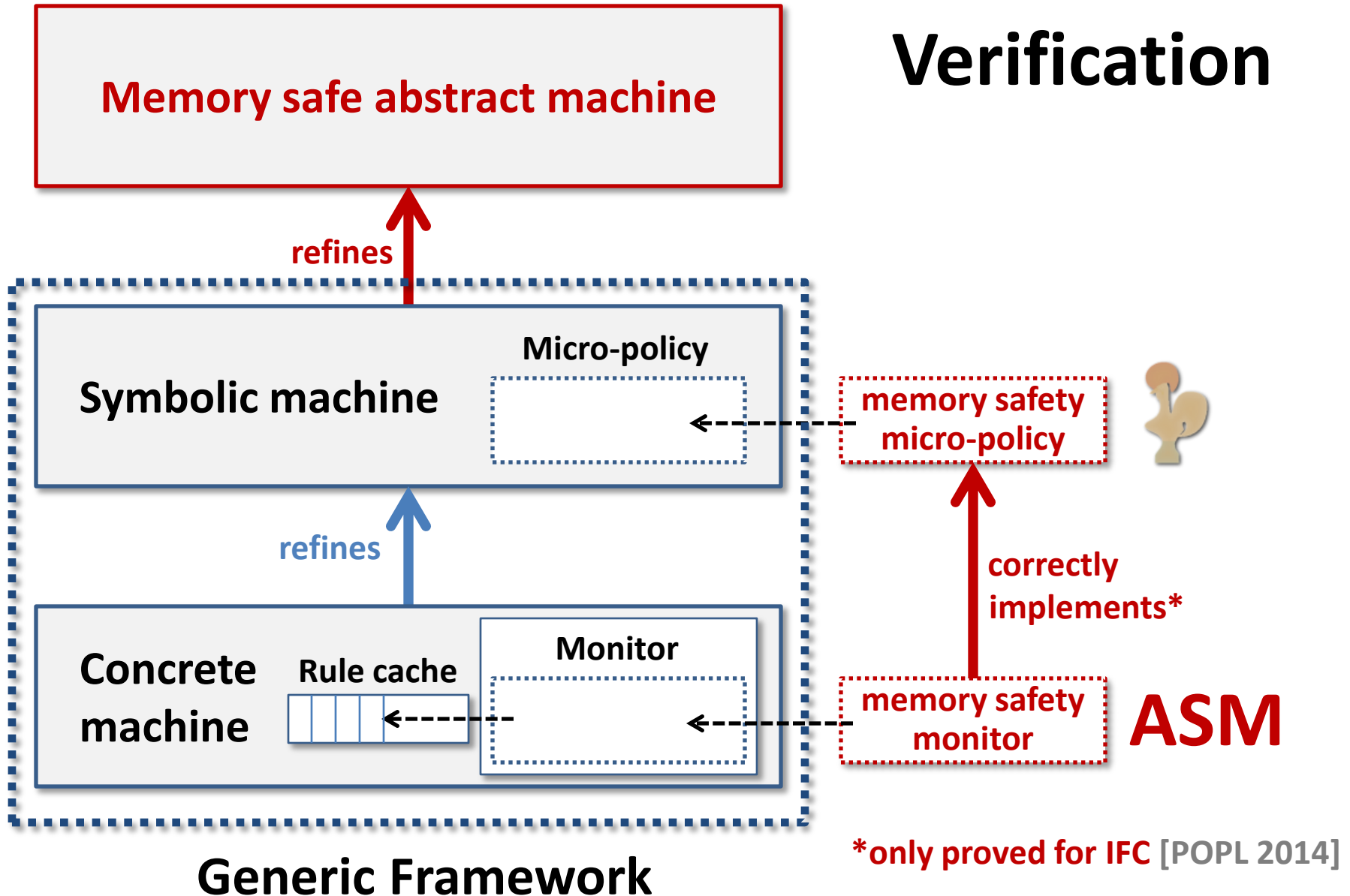
3. Monitor services

Record **service** := { addr : word; sem : state -> option state; ... }

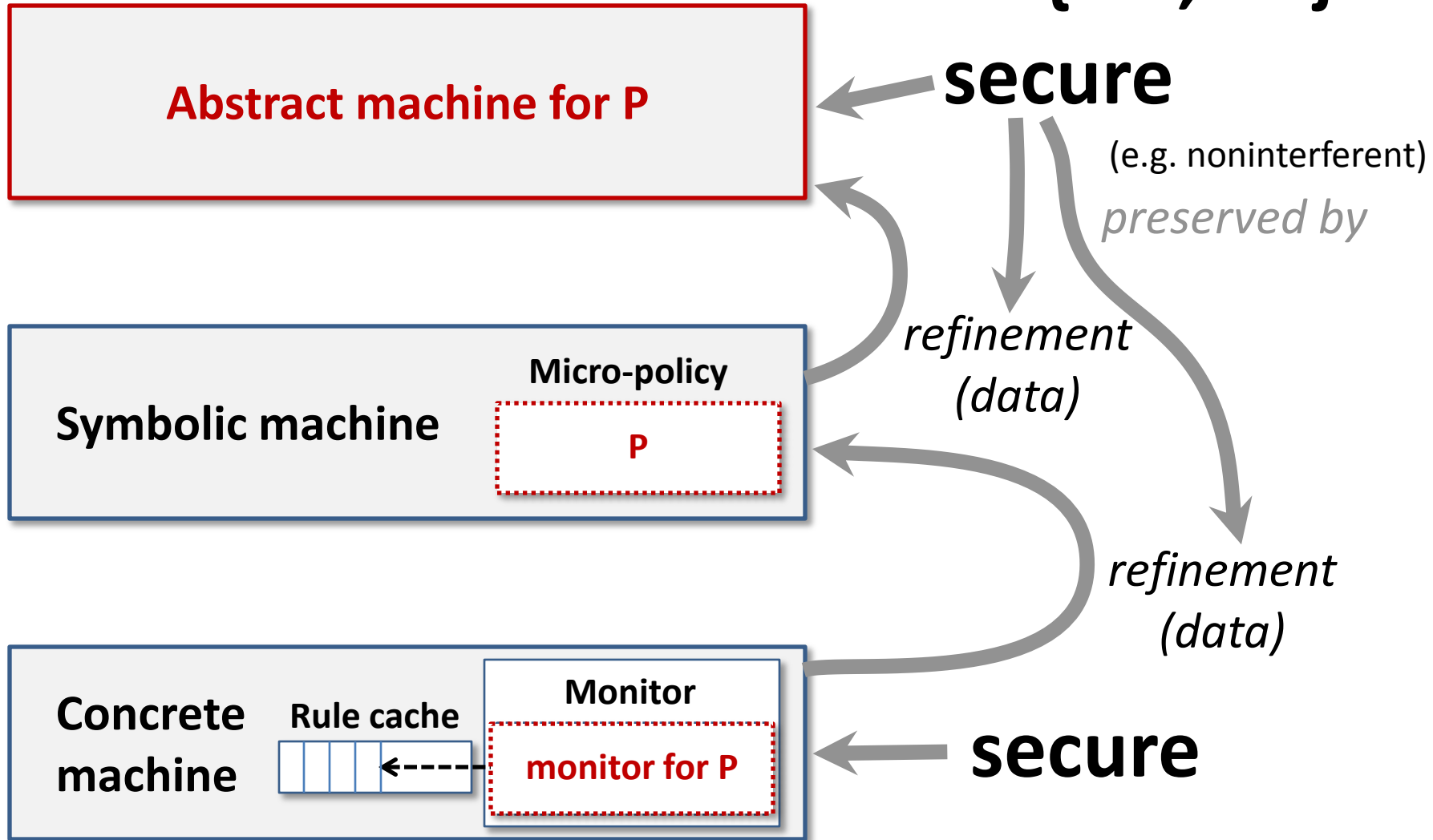
Definition **mem_safety_services** : list service :=

[**malloc**; **free**; **base**; **size**; **eq**].

Verification



P in {IFC,CFI}



Future



- **Interaction with loader and compiler** (static + dynamic)
 - **Fully abstract compilation to micro-policies (Yannis, intern 2015)**
- ... and **operating system** (e.g. protect the OS itself)
- **Micro-policy composition**, formally
- **Language** for writing micro-policies (symbolic rules)
- **Verification for real RISC** instruction set (e.g. ARM)
- **More realistic processor** (out-of-order execution, multi-core)
- **Concurrency** (big can of worms, data race detection)
- **More micro-policies** (e.g. stack protection, ...)
- **Formally study expressive power** of micro-policies
- **Switch to F*** for the proofs