

Recent advances in CryptoVerif

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CryptoVerif is a **mechanized prover** that:

- works in the **computational model**.
- generates **proofs by sequences of games**.
- proves **secrecy**, **correspondence**, and **indistinguishability** properties.

Dealing with dynamic key compromise in CryptoVerif [to appear at CSF'24]

Extensions:

- Proof of **secrecy**, when **part** of an array is secret, and part is public.
- New commands and game transformations:
 - **focus** q_1, \dots, q_m tells CryptoVerif to prove **only the properties** q_1, \dots, q_m .
 - **success simplify** removes parts of the game such that the adversary cannot break the desired properties when they are executed.
 - **guess** the tested session, the value of a variable, which branch of a test is taken.

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Proof strategy:

- 1 Insert events e_i executed when some authentication properties are broken (and the key is not compromised).
- 2 **focus** on proving $\mathbf{event}(e_i) \Rightarrow \mathbf{false}$.
- 3 **success simplify** removes the compromise of the key.
- 4 We prove queries $\mathbf{event}(e_i) \Rightarrow \mathbf{false}$.
- 5 We go back to before **focus** and prove the other properties (implicitly using the authentication properties already proved).

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Example application:

- Forward secrecy with respect to the compromise of the pre-shared key in TLS 1.3 and WireGuard.

CV2EC: Getting the Best of Both Worlds

[joint work with Pierre Boutry, Christian Doczkal, Benjamin Grégoire, Pierre-Yves Strub, to appear at CSF'24]

Translate CryptoVerif security assumptions to EasyCrypt.

Applications:

- 1-to- N -query IND-CCA2 public-key encryption
- CDH and GDH with random self-reducibility
- N -user IND-CCA2 authenticated KEM